Roku 2 Xs Quick Start Guide

CompTIA A+ Guide to IT Technical SupportCengage Learning
Updated to incorporate the latest features, tools, and functions of the new version of the popular word processing software, a detailed manual explains all the basics, as well as how to create sophisticated page layouts, insert forms and tables, use graphics, and create book-length documents with outlines and Master Documents. Original. (All Users)
Ready to join the personal fabrication movement? This hands-on book shows you how to make a wide variety of physical objects with the amazing MakerBot 3D printer. It's handy when you need a replacement for something lost, broken, or no longer made—like a knob on your stove. You can make things instead of buying them, or solve problems with inventions of your own. The possibilities are endless, and MakerBot is the fun, affordable, and inspiring way to go. Get started with your own little factory today! Set up your MakerBot Replicator 2 and understand how it works Learn the basics and print 10 useful objects right away Make objects with sturdy yet biodegradable PLA Get examples of real-world problem solving, from ceiling hooks to hermit crab shells Choose from thousands of free designs on Thingiverse.com—and share your own Repurpose disposable products by making them part of your design Design your own 3D objects, using SketchUp, Autodesk 123D, OpenSCAD, and other

tools Use 3D scanning technology to replicate real objects around you Integrate open source data analytics and build business intelligence on SQL databases with Apache Superset. The quick, intuitive nature for data visualization in a web application makes it easy for creating interactive dashboards. Key Features Work with Apache Superset's rich set of data visualizations Create interactive dashboards and data storytelling Easily explore data Book Description Apache Superset is a modern, open source, enterprise-ready business intelligence (BI) web application. With the help of this book, you will see how Superset integrates with popular databases like Postgres, Google BigQuery, Snowflake, and MySQL. You will learn to create real time data visualizations and dashboards on modern web browsers for your organization using Superset. First, we look at the fundamentals of Superset, and then get it up and running. You'll go through the requisite installation, configuration, and deployment. Then, we will discuss different columnar data types, analytics, and the visualizations available. You'll also see the security tools available to the administrator to keep your data safe. You will learn how to visualize relationships as graphs instead of coordinates on plain orthogonal axes. This will help you when you upload your own entity relationship dataset and analyze the dataset in new, different ways. You will also see how to analyze geographical regions by working with location data. Finally, we cover a set of tutorials on dashboard designs frequently used by analysts, business intelligence professionals, and developers. What you will learn Get to grips with the fundamentals of

data exploration using Superset Set up a working instance of Superset on cloud services like Google Compute Engine Integrate Superset with SQL databases Build dashboards with Superset Calculate statistics in Superset for numerical, categorical, or text data Understand visualization techniques, filtering, and grouping by aggregation Manage user roles and permissions in Superset Work with SQL Lab Who this book is for This book is for data analysts, BI professionals, and developers who want to learn Apache Superset. If you want to create interactive dashboards from SQL databases, this book is what you need. Working knowledge of Python will be an advantage but not necessary to understand this book.

Proceedings of the NATO Advanced Research Workshop, held in Poznan, Poland 1-5 September, 2001

Includes section "Reviews".

Through a series of easy-to-follow lessons, The Canon EOS Digital Rebel XSi/D450 Companion gives you a complete class on digital photography, tailored specifically for people who use this camera. This is not a typical camera guide: rather than just showing you what all the buttons do, this unique book teaches you how to use various Digital Rebel features to make great photographs. With The Canon Digital Rebel XSi Companion in your camera bag, you have the perfect field reference for taking stunning pictures of any occasion or place, any time. You get valuable creative tips and technical advice.

Singapore's leading tech magazine gives its readers the power to decide with its informative articles and in-depth reviews.

Get complete instructions for manipulating, processing, cleaning, and crunching datasets in Python. Updated for Python 3.6, the second edition of this hands-on guide is packed with practical case studies that show you how to solve a broad set of data analysis problems effectively. You'll learn the latest versions of pandas, NumPy, IPython, and Jupyter in the process. Written by Wes McKinney, the creator of the Python pandas project, this book is a practical, modern introduction to data science tools in Python. It's ideal for analysts new to Python and for Python programmers new to data science and scientific computing. Data files and related material are available on GitHub. Use the IPython shell and Jupyter notebook for exploratory computing Learn basic and advanced features in NumPy (Numerical Python) Get started with data analysis tools in the pandas library Use flexible tools to load, clean, transform, merge, and reshape data Create informative visualizations with matplotlib Apply the pandas groupby facility to slice, dice, and summarize datasets Analyze and manipulate regular and irregular time series data Learn how to solve real-world data analysis problems with thorough, detailed examples

Learn the new Blender 2.8 user interface and make 3D models Key Features Find your way round the new user interface and tools of Blender 2.8 Create materials, apply textures and render scenes Use the new cutting-edge real-time render EEVEE in your

projects Book Description Blender is open source 3D creation software. With a long history and an enthusiastic community of users, it is the ideal choice for almost any kind of work with 3D modeling or animation. However, for new users, its power and ?exibillity can sometimes be daunting, and that's when you need this book! The book starts by showing you round the all-new Blender 2.8 user interface. You'll look at the most commonly-used options and tools, such as navigating in 3D and selecting objects. You will then use and manipulate one of the most important windows of the interface, the 3D View. You'll learn how to use essential tools for working with 3D modeling. To give your models the feel of real-world objects, you'll learn how to create materials and set up surfaces. You'll see how to use Physically-Based Rendering (PBR), which allows you to craft realistic surfaces such as wood, stone, and metal. You will also work with Eevee, a new real-time render engine in Blender. You will see how to add motion to objects, making use of Blender's impressive 3D animation features. Finally, you'll learn how to create scenes and organize them for rendering, and later add titles and effects using built-in Blender tools. By the end of the book, you will be able to use Blender 2.8 new UI, Create 3D Models with textures, Animations, and Render them in real-time using Eevee. What you will learn Manipulate and visualize your 3D objects in Blender Use polygon modeling tools such as extrude, loop cut, and more Apply precision modeling tools like snapping and the 3D Cursor Render a scene using the real-time engine Eevee Create materials for Eevee and Cycles Render a scene with the Eevee real-time

engine Use PBR textures to craft realistic surfaces such as wood with the Shader Editor Add motion and animation using keyframes Create animation loops using curves and modifiers Who this book is for This book is for anyone interested in taking their steps with Blender. If you're an experienced 3D artists or hobbyist, this book will help you with its features.

Vols. for 1963- include as pt. 2 of the Jan. issue: Medical subject headings.

Unleash the data processing and analytics capability of Apache Spark with the language of choice: Java About This Book Perform big data processing with Spark—without having to learn Scala! Use the Spark Java API to implement efficient enterprise-grade applications for data processing and analytics Go beyond mainstream data processing by adding querying capability, Machine Learning, and graph processing using Spark Who This Book Is For If you are a Java developer interested in learning to use the popular Apache Spark framework, this book is the resource you need to get started. Apache Spark developers who are looking to build enterprise-grade applications in Java will also find this book very useful. What You Will Learn Process data using different file formats such as XML, JSON, CSV, and plain and delimited text, using the Spark core Library. Perform analytics on data from various data sources such as Kafka, and Flume using Spark Streaming Library Learn SQL schema creation and the analysis of structured data using various SQL functions including Windowing functions in the Spark SQL Library Explore Spark Mlib APIs while implementing

Machine Learning techniques to solve real-world problems Get to know Spark GraphX so you understand various graph-based analytics that can be performed with Spark In Detail Apache Spark is the buzzword in the big data industry right now, especially with the increasing need for real-time streaming and data processing. While Spark is built on Scala, the Spark Java API exposes all the Spark features available in the Scala version for Java developers. This book will show you how you can implement various functionalities of the Apache Spark framework in Java, without stepping out of your comfort zone. The book starts with an introduction to the Apache Spark 2.x ecosystem, followed by explaining how to install and configure Spark, and refreshes the Java concepts that will be useful to you when consuming Apache Spark's APIs. You will explore RDD and its associated common Action and Transformation Java APIs, set up a production-like clustered environment, and work with Spark SQL. Moving on, you will perform near-real-time processing with Spark streaming, Machine Learning analytics with Spark MLlib, and graph processing with GraphX, all using various Java packages. By the end of the book, you will have a solid foundation in implementing components in the Spark framework in Java to build fast, real-time applications. Style and approach This practical guide teaches readers the fundamentals of the Apache Spark framework and how to implement components using the Java language. It is a unique blend of theory and practical examples, and is written in a way that will gradually build your knowledge of Apache Spark.

Part philosophical ponderings on humanity's relationship to the universe, part scientific extrapolation on what technological advancement might bring to that understanding, this long essay, first published in Century Illustrated Magazine in June 1900, is yet another example of the genius of Serbian inventor NIKOLA TESLA (1857-1943), the revolutionary scientist who forever changed the scientific fields of electricity and magnetism.

Countries of the world A-F.

Unique and clever ideas are important when building a hot-selling Android app, but the real drivers for success are speed, efficiency, and power management. With this practical guide, you'll learn the major performance issues confronting Android app developers, and the tools you need to diagnose problems early. Customers are finally realizing that apps have a major role in the performance of their Android devices. Author Doug Sillars not only shows you how to use Android-specific testing tools from companies including Google, Qualcomm, and AT&T, but also helps you explore potential remedies. You'll discover ways to build apps that run well on all 19,000 Android device types in use. Understand how performance issues affect app sales and retention Build an Android device lab to maximize UI, functional, and performance testing Improve the way your app interacts with device hardware Optimize your UI for fast rendering, scrolling, and animations Track down memory leaks and CPU issues that affect performance Upgrade communications with the server, and learn how your

app performs on slower networks Apply Real User Monitoring (RUM) to ensure that every device is delivering the optimal user experience

Discover a comprehensive introduction to IT technical support as Andrews/Dark/West's COMPTIA A+ GUIDE TO IT TECHNICAL SUPPORT, 10E explains how to work with users as well as install, maintain, troubleshoot and network computer hardware and software. This step-by-step, highly visual best-selling approach uses CompTIA A+ Exam objectives as a framework to prepare you for 220-1001 and 220-1002 certification exams. Each chapter covers core and advanced topics while emphasizing practical application of the most current technology, techniques and industry standards. You study the latest hardware, security, Active Directory, operational procedures, basics of scripting, virtualization, cloud computing, mobile devices and Windows 10 as you prepare for success as an IT support technician or administrator. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Among the many different approaches to "templating" with Perl--such as Embperl, Mason, HTML::Template, and hundreds of other lesser known systems--the Template Toolkit is widely recognized as one of the most versatile. Like other templating systems, the Template Toolkit allows programmers to embed Perl code and custom macros into HTML documents in order to create customized documents on the fly. But unlike the others, the Template Toolkit is as facile at producing HTML as it is at producing XML, PDF, or any other output format. And because it has its own simple templating language, templates can be written and edited by people who don't know Perl. In short, the Template Toolkit combines the best features of its competitors, with ease-of-use and flexibility, resulting in a technology that's fast, powerful and extensible,

and ideally suited to the production and maintenance of web content and other dynamic document systems.In Perl Template Toolkit you'll find detailed coverage of this increasingly popular technology. Written by core members of the technology's development team, the book guides you through the entire process of installing, configuring, using, and extending the Template Toolkit. It begins with a fast-paced but thorough tutorial on building web content with the Template Toolkit, and then walks you through generating and using data files, particularly with XML. It also provides detailed information on the Template Toolkit's modules, libraries, and tools in addition to a complete reference manual.Topics in the book include: Getting started with the template toolkit The Template language Template directives Filters Plugins Extending the Template Toolkit Accessing databases XML Advanced static web page techniques Dynamic web content and web applications The only book to cover this important tool, Perl Template Toolkit is essential reading for any Perl programmer who wants to create dynamic web content that is remarkably easy to maintain. This book is your surefire guide to implementing this fast, flexible, and powerful templating system.
The four volume set LNCS 9489, LNCS 9490, LNCS 9491, and LNCS 9492 constitutes the proceedings of the 22nd International Conference on Neural Information Processing, ICONIP 2015, held in Istanbul, Turkey, in November 2015. The 231 full papers presented were carefully reviewed and selected from 375 submissions. The 4 volumes represent topical sections containing articles on Learning Algorithms and Classification Systems; Artificial Intelligence and Neural Networks: Theory, Design, and Applications; Image and Signal Processing; and Intelligent Social Networks.
For many years Leonard Bolc has played an important role in the Polish computer science

community. He is especially known for his clear vision in the development of artificial intelligence, inspiring research, organizational and editorial achievements in areas such as e.g.: logic, automatic reasoning, natural language processing, and computer applications of natural language or human-like reasoning. This Festschrift volume, published to honor Leonard Bolc on his 75th birthday includes 17 refereed papers by leading researchers, his friends, former students and colleagues to celebrate his scientific career. The essays present research in the areas which Leonard Bolc and his colleagues investigated during his long scientific career. The volume is organized in three parts; the first is devoted to logic - the domain which was one of the most explored by Leonard Bolc himself. The second part contains papers focusing on different aspects of computational linguistics; the third part comprises papers describing different applications in which natural language processing or automatic reasoning plays an important role.

Provides a fundamental understanding of current as well as future concepts and techniques essential for systematically defining and manufacturing a receiver that is flexible yet functional in today's world. An excellent introduction to communications and the role of receivers in conveying information.

It is the 8th issue of the international scientific journal "European Scientific e-Journal" (Czech Republic). There are 5 scientific works of the scientists and researchers from Slovakia, Romania, Bulgaria, and Russia. The scientific articles are written in English and Slovak languages.

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